

k
algebra
dim 0

(2)

$$\begin{array}{ccccc}
 (2) & A & \longrightarrow & \Sigma & \longrightarrow & M_n(\bar{k}) \\
 & \downarrow \tau_{(2)} & & \downarrow \tau_{(2)} & & \downarrow \tau_{(2)} \\
 (2) & R & \longrightarrow & k & \longrightarrow & \bar{k}
 \end{array}$$

$BS(\Sigma)(L) = \{ \text{left ideals in } \Sigma \otimes L \text{ of dimension } n \}$

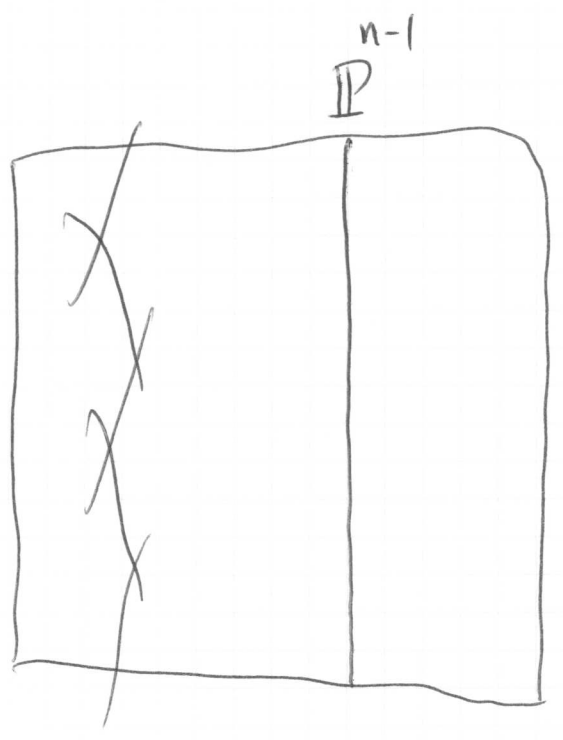
$$BS(\Sigma)(\bar{k}) = \mathbb{P}_{\bar{k}}^{n-1}$$

central simple alg $\xleftrightarrow{\sim} H^1(\text{Gal}(\bar{k}/k), \text{PGL}_n) \xleftrightarrow{\sim} \text{Brauer-Severi}$

$$\Sigma = \begin{pmatrix} a, b \\ k \end{pmatrix}$$

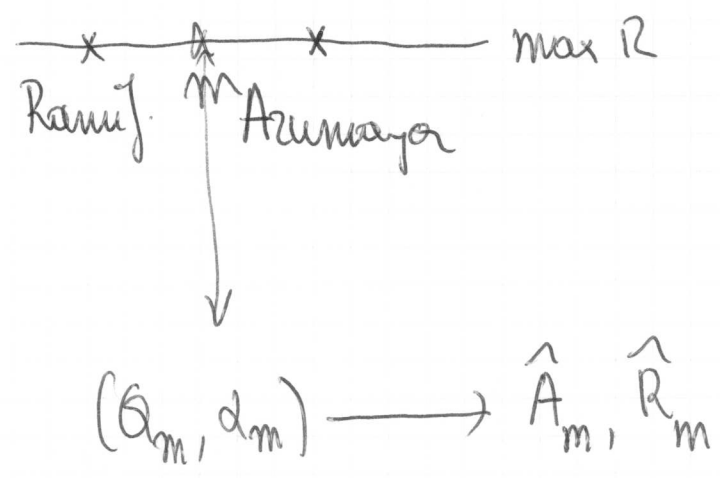
$$BS(\Sigma) = V(x_0^2 - ax_1^2 - bx_2^2) \subset \mathbb{P}_k^2$$

$$BS(\Sigma)(L) \neq \emptyset \iff \Sigma \otimes L \cong M_n(L)$$



BS(A) { Grothendieck (Arumaya)
 { Artin-Mumford (certain orders)

(2)



late stage or 1
 lebih awal.

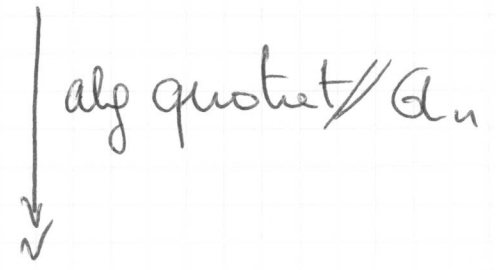
M. Van den Bergh (1986)

$$GL_n \curvearrowright \text{trcp}_n A = \{ A \xrightarrow{\varphi} M_n(k) : \varphi(\text{tr}(a)) = \text{Tr} \varphi(a) \}$$

$GL_n \curvearrowright k^n = \text{column vectors}$

$$\{ (\varphi, v) : \varphi(A)v = k^n \} \subset (\text{trcp}_n A) \times k^n$$

principal
 GL_n -film.



Artin + Procesi

$$BS(A) \xrightarrow{\pi} \text{max R}$$

B. Schelter - C. Procesi (± 1985)

dfn A smooth order $\Leftrightarrow \text{trcp}_n A$ is smooth variety

ex: - hereditary orders

- trace rings $\Pi_{m,n}$ of m generic $n \times n$ matrices

- size $n \times n$ approximations of nonc. manifolds

- every order has open set where it is smooth.

"Thm 0": A smooth order \implies BS(A) smooth variety

$\mathbb{R} \dashrightarrow$
MORALLY

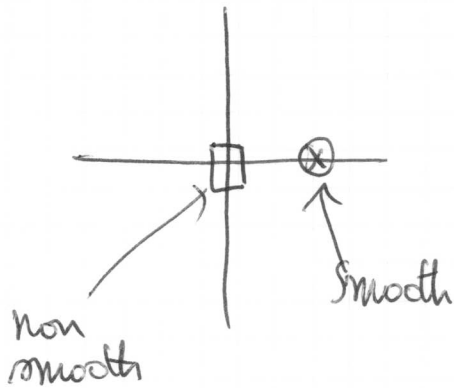
Example

$$A = k_q[X, Y] \quad q^n = 2$$

$$R = k[X^n, Y^n] \quad \max R = A^2$$

(5)

$\max(R)$



singularities of $BS(A) = \left\{ \begin{array}{l} \varphi \text{ nilpotent rep} \\ \text{having cyclic vector} \end{array} \right. + \text{singula pt } \bar{0} \text{ rep } A$

$n=2$

$$X = \begin{pmatrix} a & b \\ c & -a \end{pmatrix}$$

$$Y = \begin{pmatrix} d & e \\ f & -d \end{pmatrix}$$

$$XY + YX = 0$$

$$\forall (2ad + bf + ec) \in \mathbb{A}^6$$

$\Rightarrow BS(A)$ smooth

$\exists!$ sing $\bar{0} = 0_{\text{rep}}$

op 2^k lei
nod

$n=3$

C implies smooth

$n=4$

" $\exists!$ singular pt.

~~Singularities~~

35 mi

idea

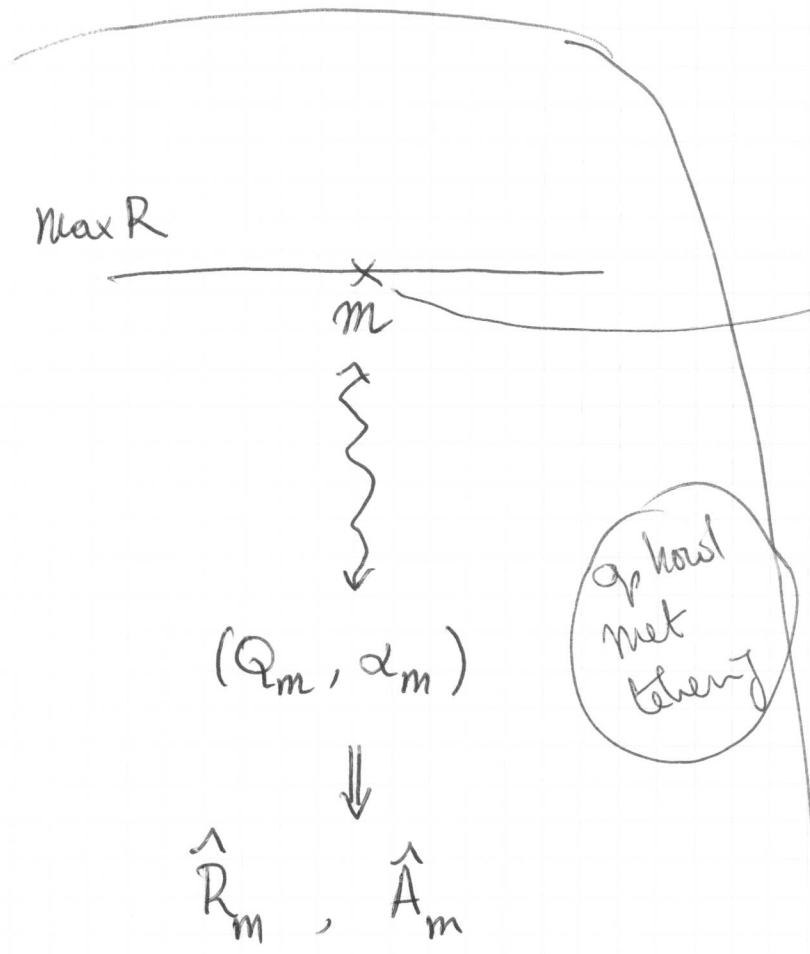
- 1) what are central singularities
- 2) can we describe fibers (as they might contain points of except f^1)
- 3) flatness of π should be related to singularities

Thm 1: A smooth order over R , then singularities of $\max R$ are known

(35 min)

dim	1	2	3	4	5	6	7	...
#types	0	0	1	3	10	53	...	
	keerdt omhoog	!	conifold					

+ Raf Bocklandt (quotient van moduli)
Geert Van de Weyer (Popov's quiver reps)



$$M_m = S_1^{\oplus e_1} \oplus \dots \oplus S_k^{\oplus e_k}$$

$$\dim(S_i) = d_i$$

Q quiver on k vertices $v_i \rightsquigarrow S_i$
 $\# \{ \odot \rightarrow \odot \} = \dim_k \text{Ext}_A^1(S_i, S_j)$

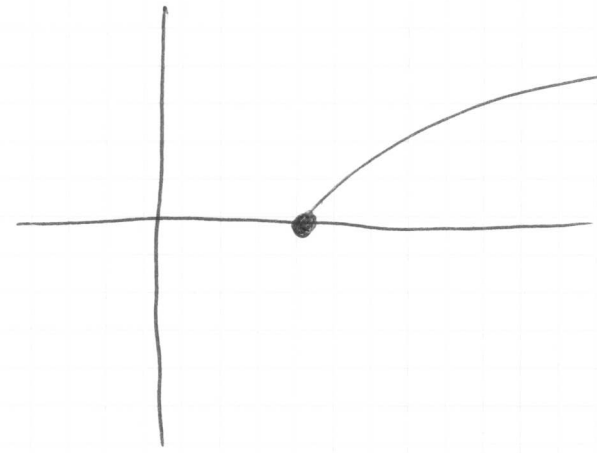
$$\alpha_m = (e_1, \dots, e_k)$$

$$\text{rep}_{\alpha_m}(Q) \cong \text{Ext}_A^1(M_m, M_m)$$

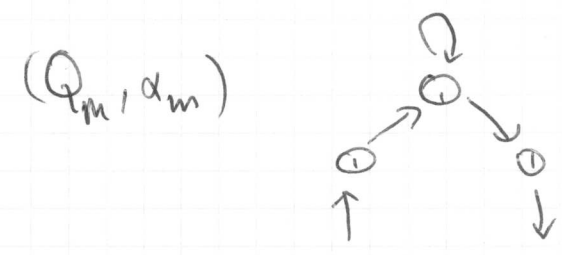
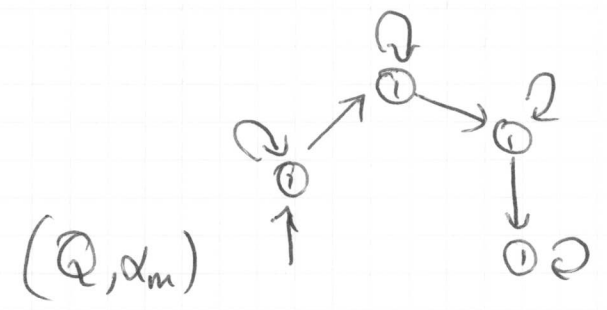
normal space to \mathcal{O}_m -orbit $\subset \text{rep}_n$

need subquiver Q_m for rep_n

Example knot $h_q[X_{14}]$



$$M_{\text{un}} = S_1 \oplus S_2 \oplus \dots \oplus S_n$$



$$X_{14} = \begin{pmatrix} a & & & \\ & q^a & & \\ & & q^{2a} & \\ & & & \ddots \\ & & & & q^{n-1}a \end{pmatrix}$$

$$Y_{14} = \begin{pmatrix} \cdot & & & \\ & \cdot & & \\ & & \cdot & \\ & & & \cdot \end{pmatrix}$$

$$\text{Tr}(X) = \text{Tr}(X^2) = \dots = \text{Tr}(X^{n-1}) = 0$$

gives $n-1$ linear relat

proof of thm 1

↑ least redundant blz ↑

⑧

3 Reduction steps

∃ fin. many reduced quiver settings for given d_i

make list

separate m^i/m^{i+1}

fingerprint: quiver settings also allows to determine nearly regular types + dimensions of strata.

few exceptional cases are easily proved to be nonwordic

How does (Q_m, α_m) determine \hat{R}_m, A_m



reduced quiver relty
for conifold map

R are invariants = traces along oriented cycles

$$R = k[ac, bc, ad, bd] = \frac{k[x, y, z, t]}{(xt - yz)}$$

A are (Morita equiv.) to equivalent map.

$$A = \begin{bmatrix} R & Ra + Rb \\ Rc + Rd & R \end{bmatrix}$$

R module gen. by ~~traces~~
paths from vertex i to vertex j

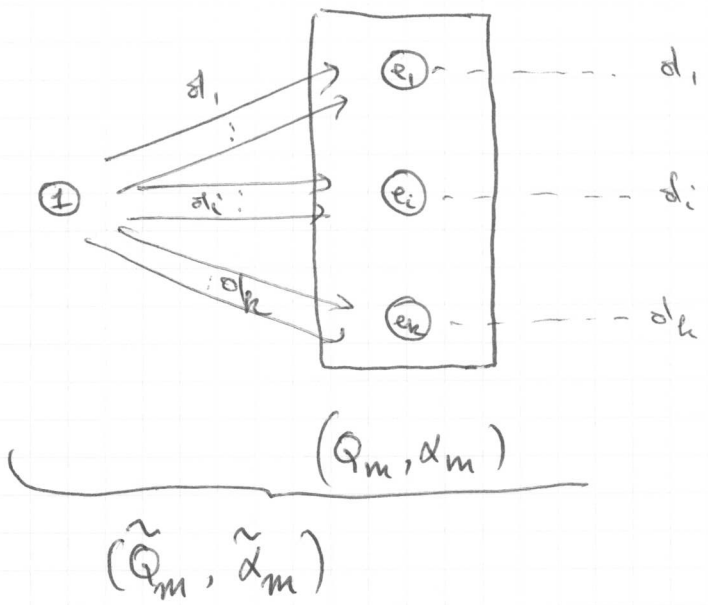
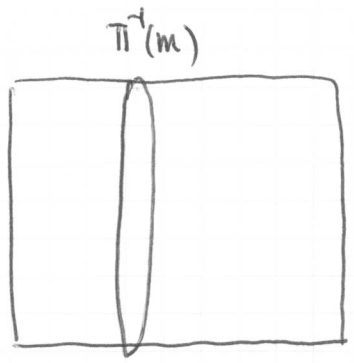
determine
by dim k
of modules.

is k which appeared yesterday in Am's talk.

q -plane as integers \leftrightarrow exchange for dit.

10 to 15 minute

BSCA)



max R $\frac{\lambda}{m}$

Thm 2: $\Pi^{-1}(m) = \left[\underbrace{\text{Nullcone rep}_{\tilde{d}_m} \tilde{Q}_m}_{\text{exist combinatorial description of the}} \cap * \text{-generated reps} \right] // GL(\tilde{Z}_m)$ orbits.

↓

subrepresentation generated by 1 is the whole rep.

Examples

① Azumaya pt

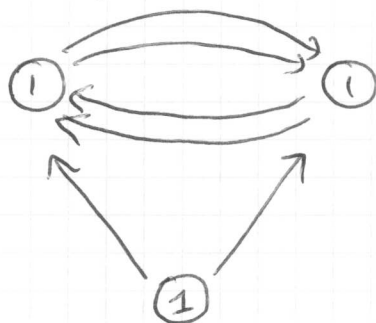
$$M = S \quad \swarrow \text{dim } n$$



nullcone \Rightarrow all loops must be zero

① $\begin{matrix} \xrightarrow{\quad} \\ \xrightarrow{\quad} \end{matrix}$ ① \ast -generated one of the arrows must be non-zero
 $\parallel GL(x) = \mathbb{P}^{n-1}$

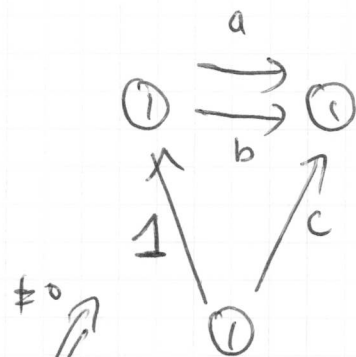
② conifold singularity



nullcone \Rightarrow if one of 2 top is $\neq 0$
 \Rightarrow two bottom are zero

two cones

$\mathbb{P}^2 \vee \mathbb{P}^2$ intersect in one point.



$$\parallel GL(x) = \mathbb{P}^2$$

$\neq 0$

$$\Rightarrow (a, b, c) \neq (0, 0, 0)$$

\ast -generated

③ $\mathbb{T}_{m,n}$ trace of m generic $n \times n$ -matrices

$$M_m = S_1^{\oplus e_1} \oplus \dots \oplus S_h^{\oplus e_h} \quad \text{dim } S_i = d_i$$

Thm (+ G. Seelinger) $\pi^{-1}(m)$ has $\frac{(e_1 + \dots + e_h)!}{e_1! \dots e_h!}$ irreducible comp. each of

dimension $n + (m-1) \sum_{i < j} e_i e_j d_i d_j + (m-1) \sum_i \frac{e_i(e_i-1)}{2} d_i - \sum_i e_i$

Thm 3: ① $\dim 1$ or $2 \Rightarrow \pi$ is flat morphism for
maximal smooth orders (\leadsto Artin-Murfoid ex.)

② other extreme: $\mathbb{T}_{m,n}$ π is flat $\iff (m,n) = (2,2)$
(only case where center is max)
and $\text{flat-locus}(\pi) = \text{smooth-locus}(\text{center})$

③ in general: $\text{flat-locus}(\pi) \subset \text{smooth-locus}(\text{center})$
(Popov)

So Brauer-Severi might contain useful info about good desingularization
remains to find out how much!